

1/15

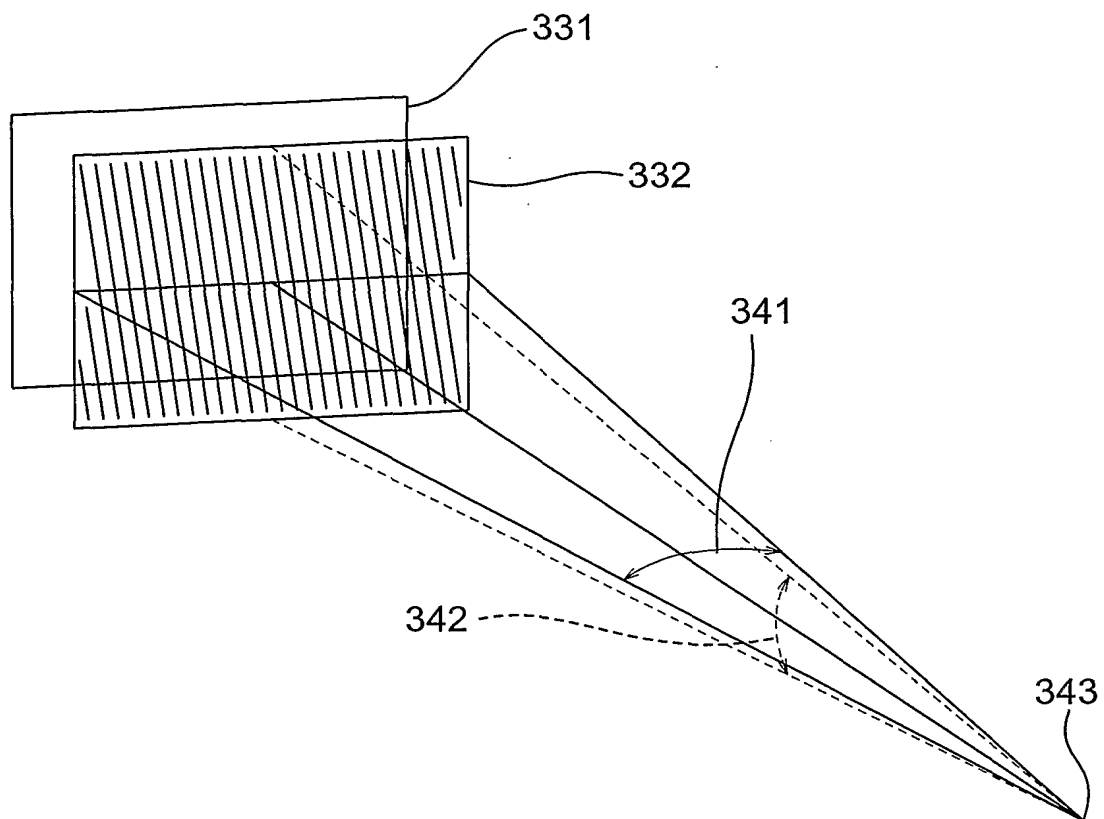


FIG. 1

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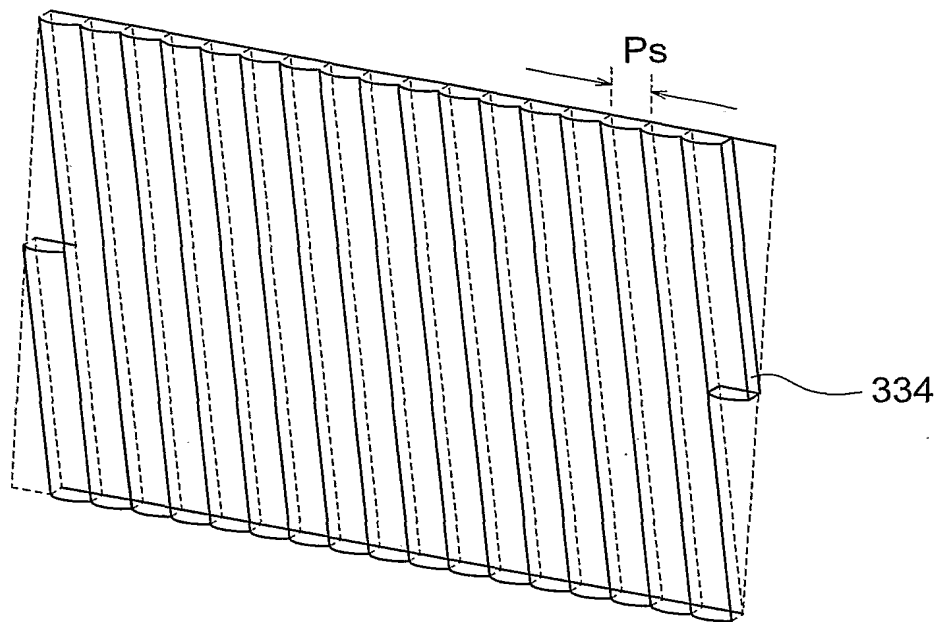


FIG. 2A

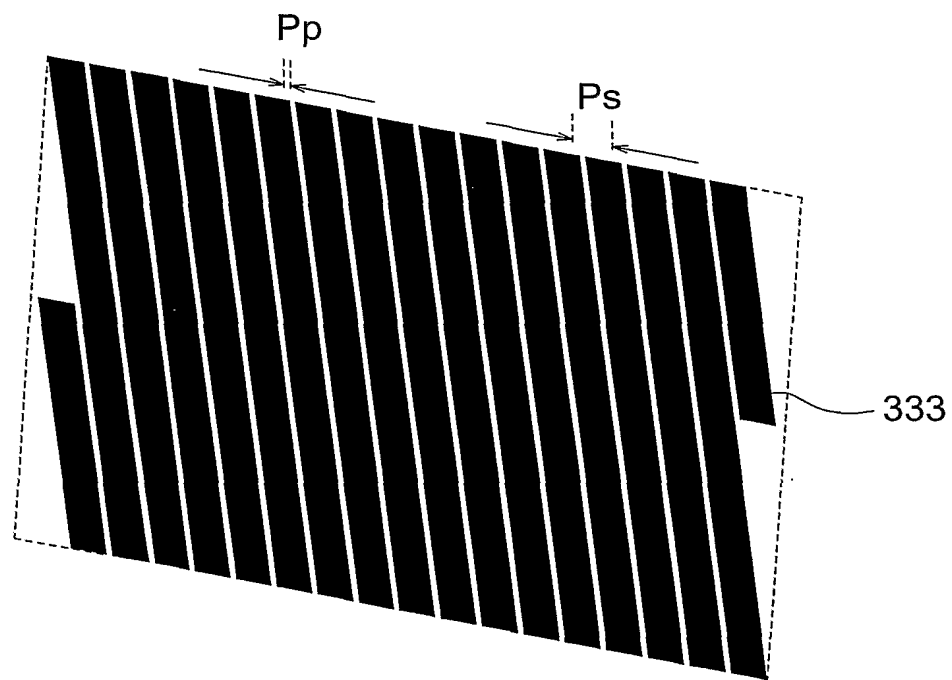


FIG. 2B

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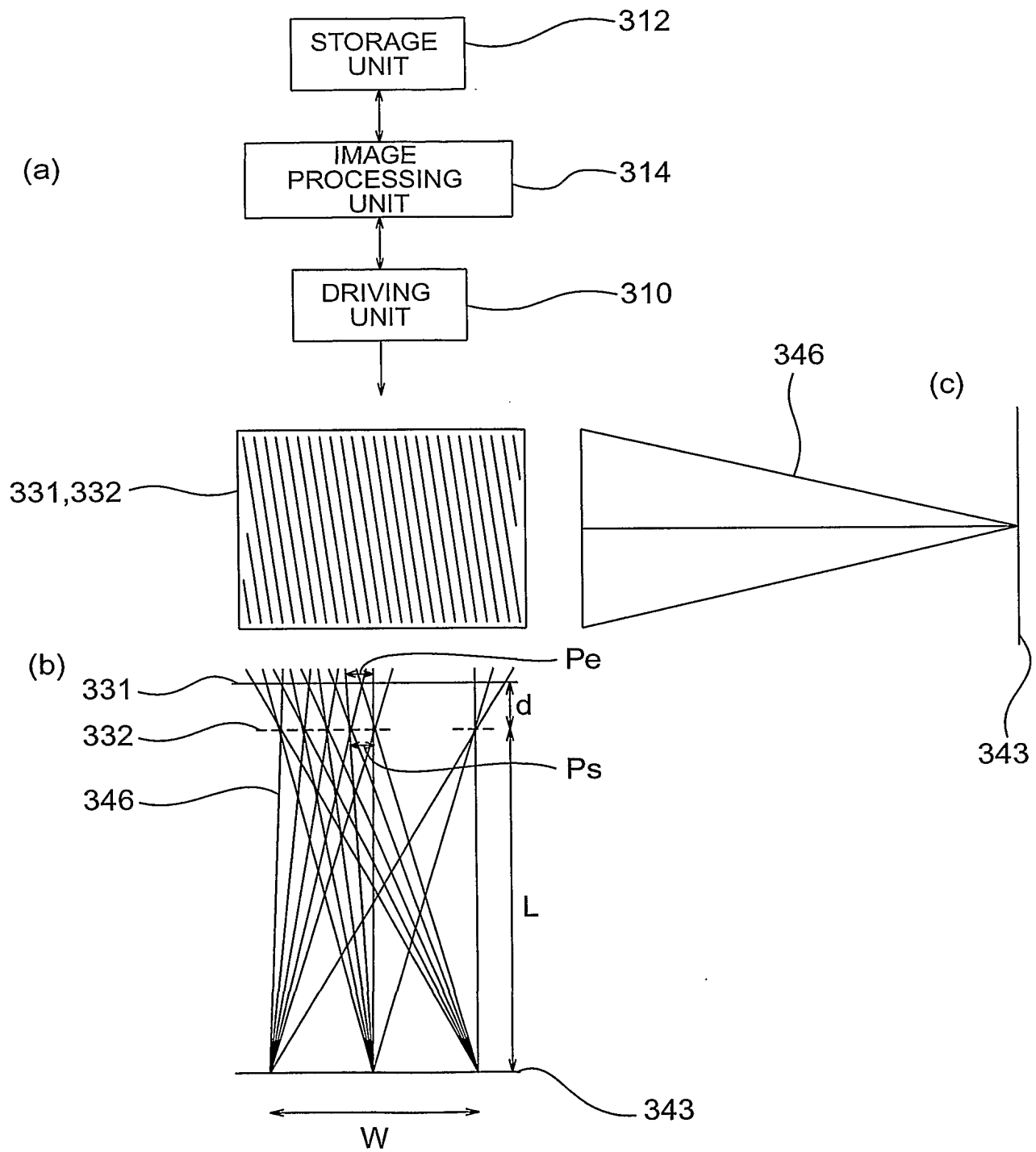


FIG. 3

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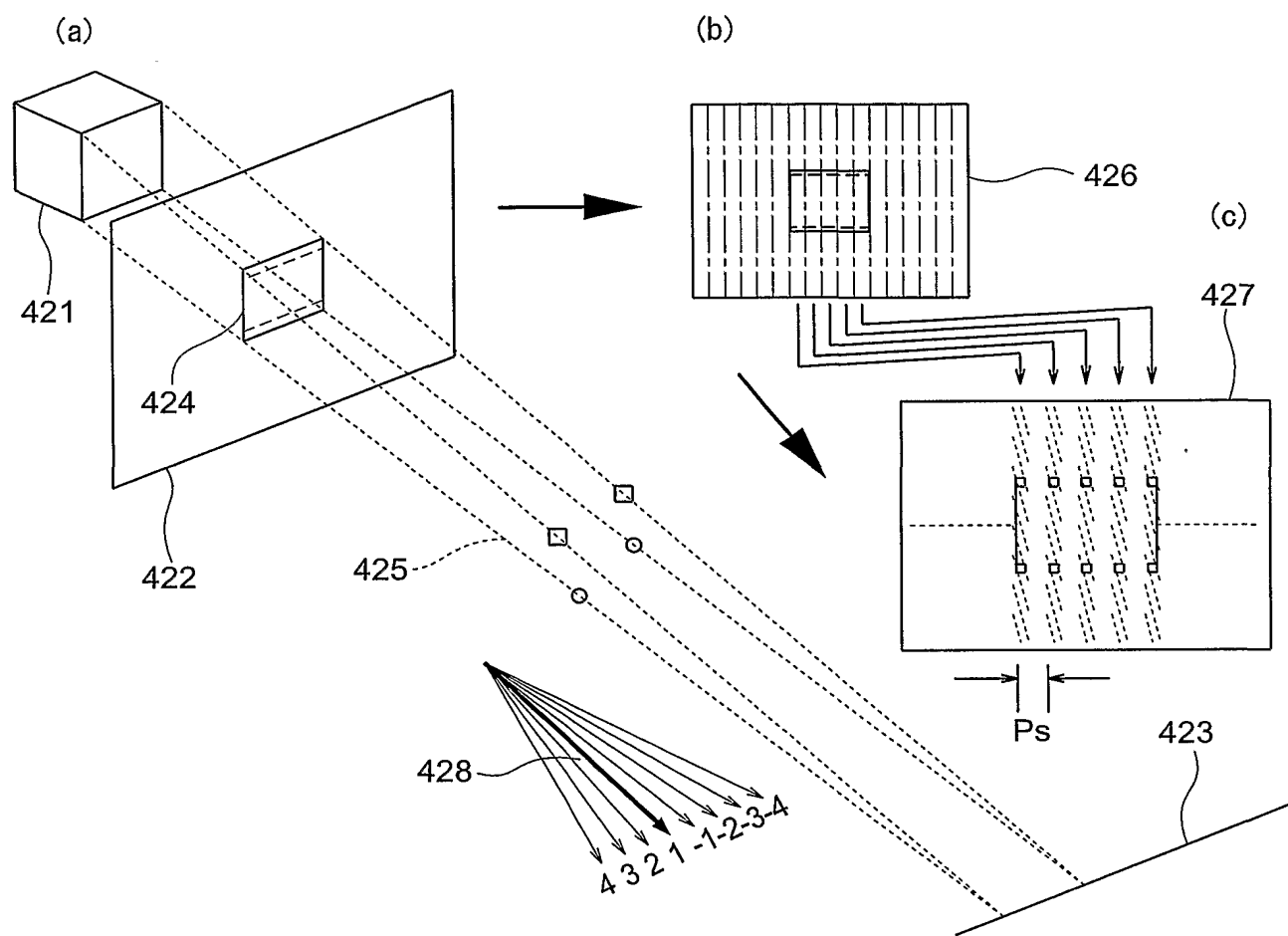


FIG. 4

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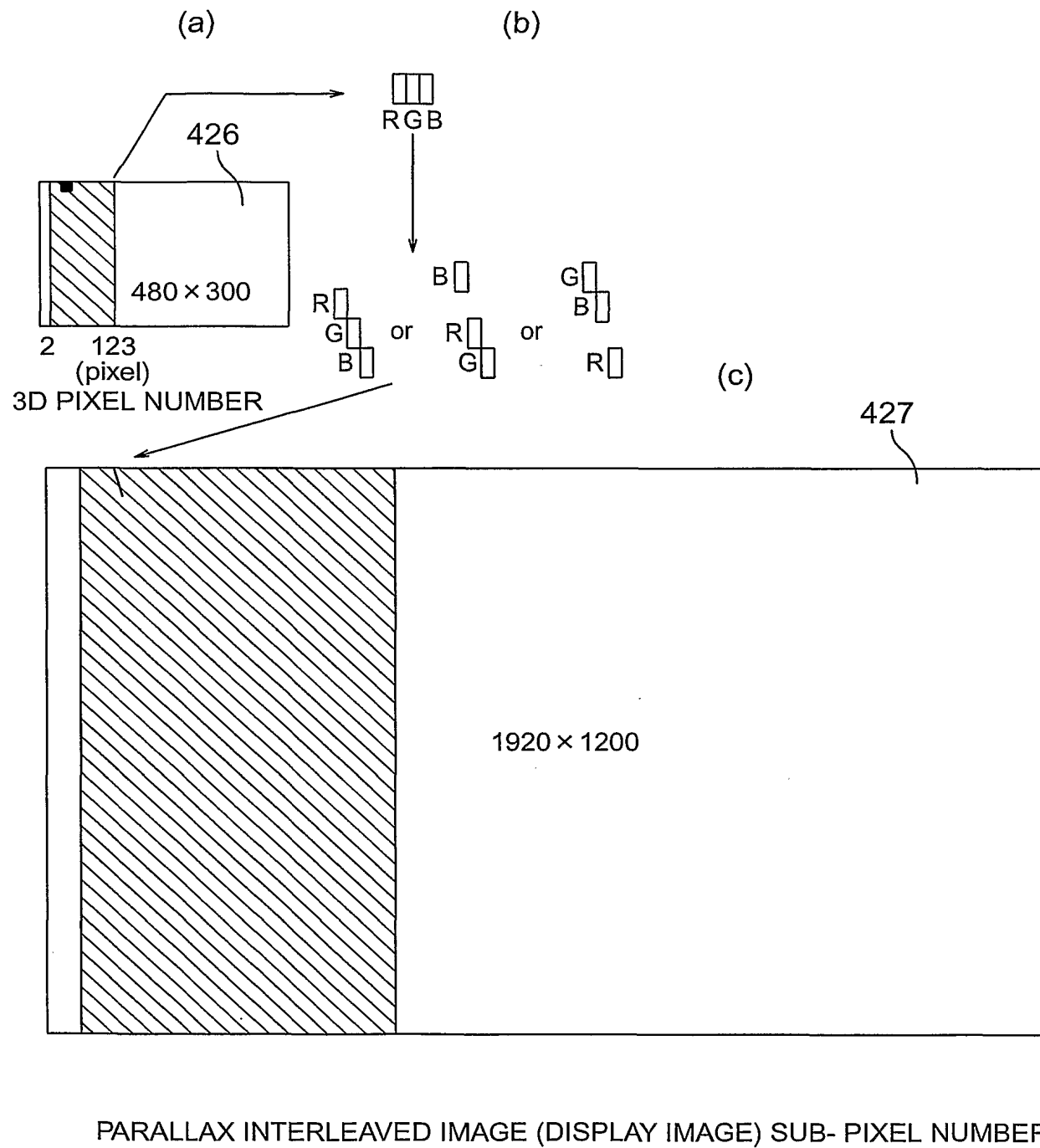
PARALLAX COMPONENT IMAGE
(CAMERA IMAGE)

FIG. 5

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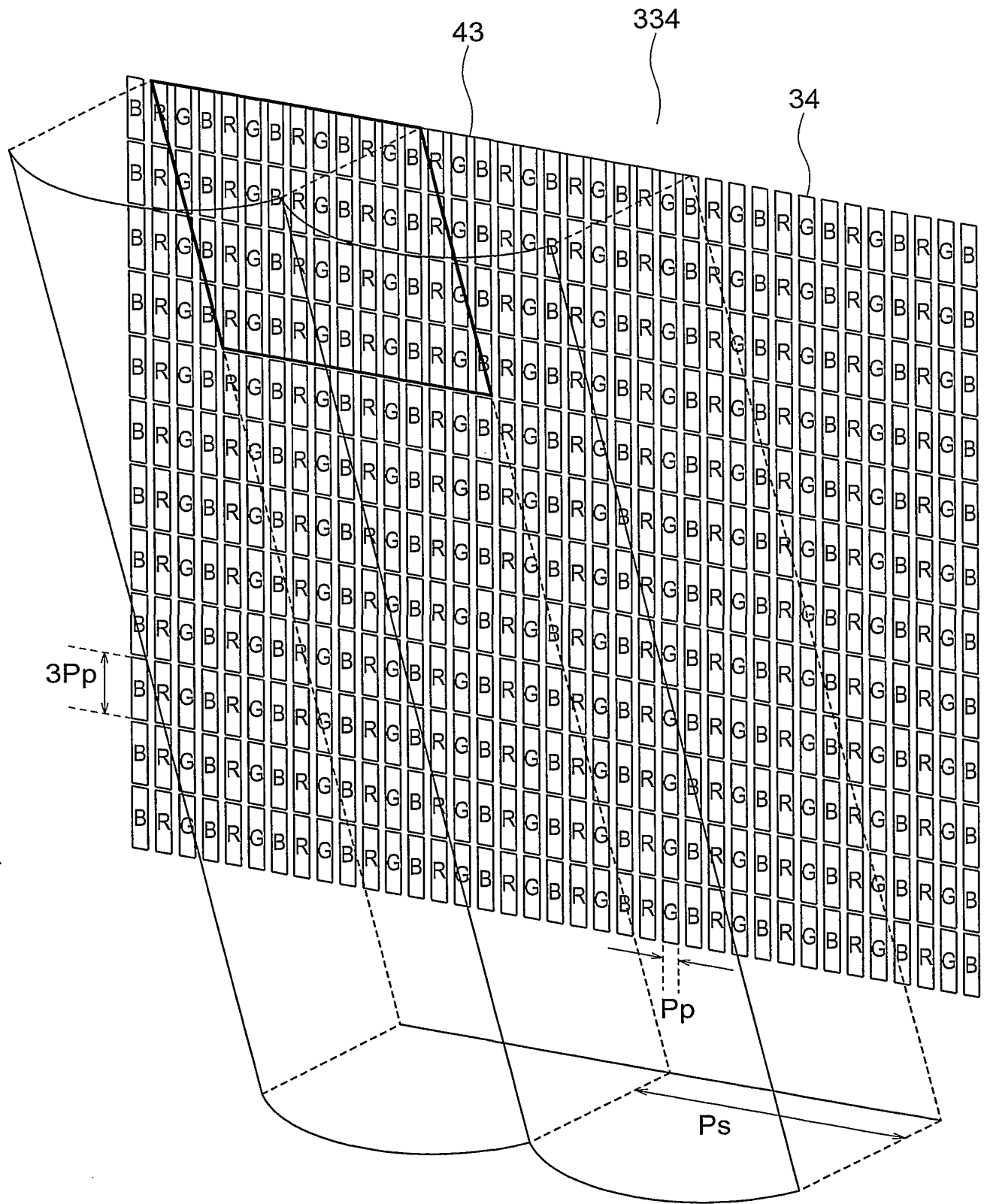


FIG. 6

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SHAPE OF ELEMENTAL
IMAGE IN SCREEN CENTER
(BASIC FORM)

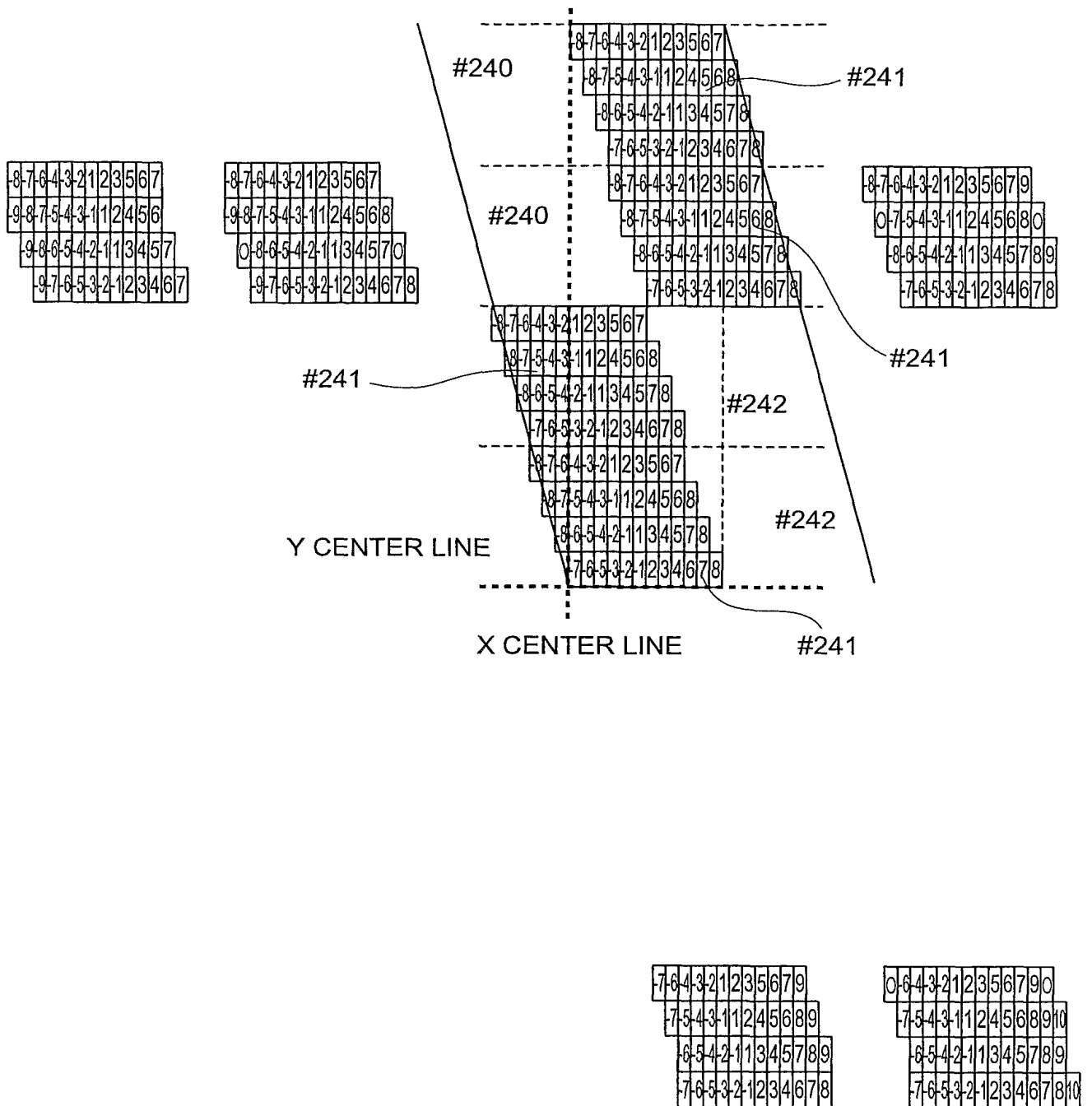


FIG. 7

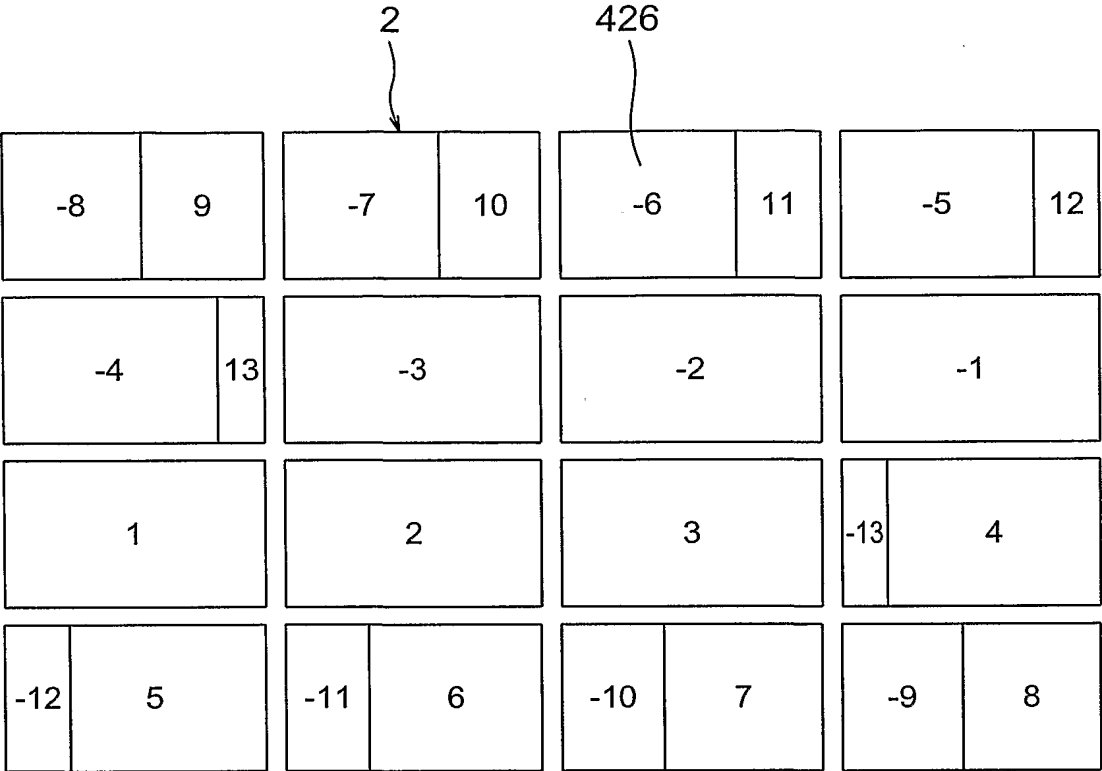


FIG. 8

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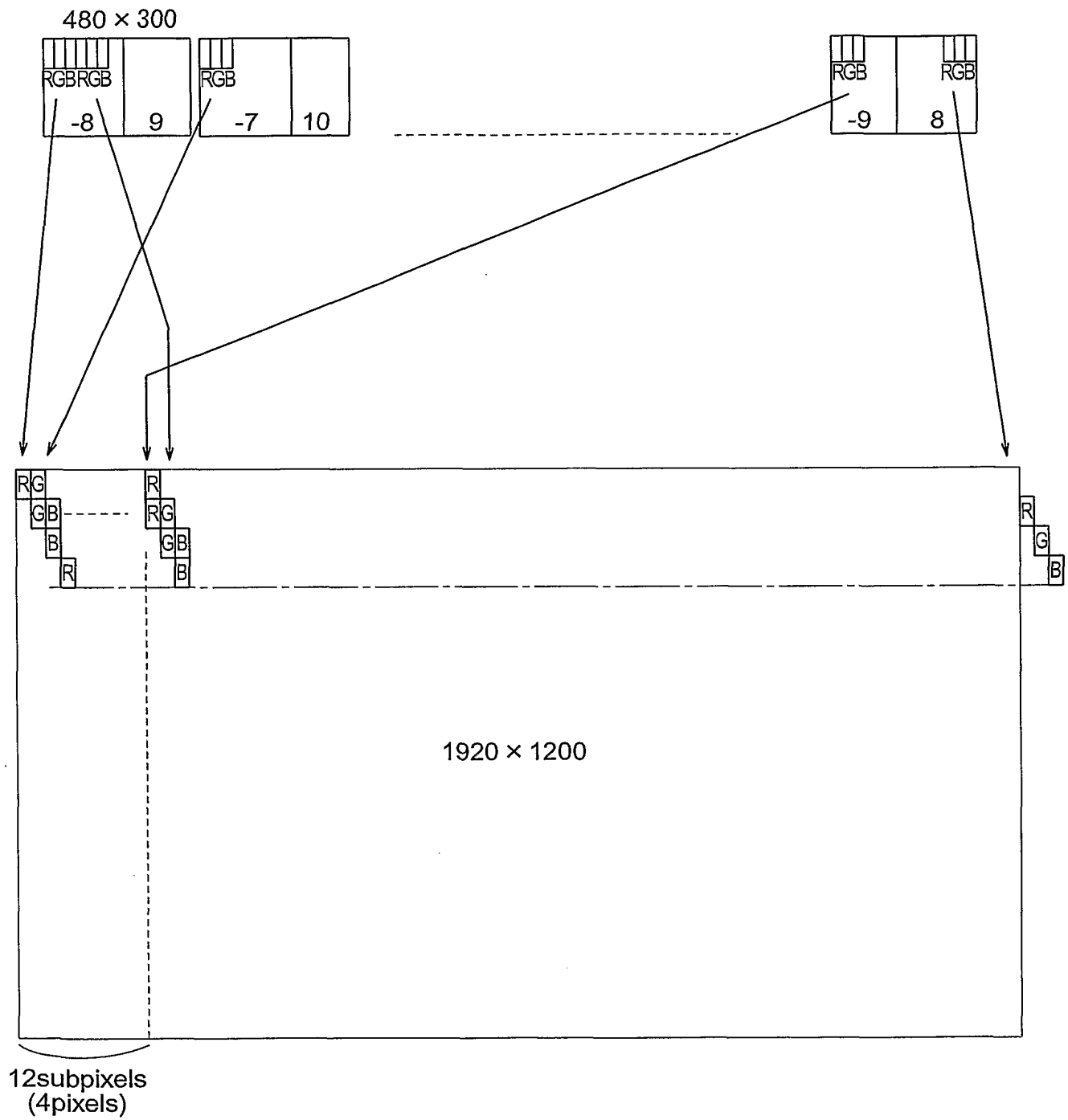


FIG. 9

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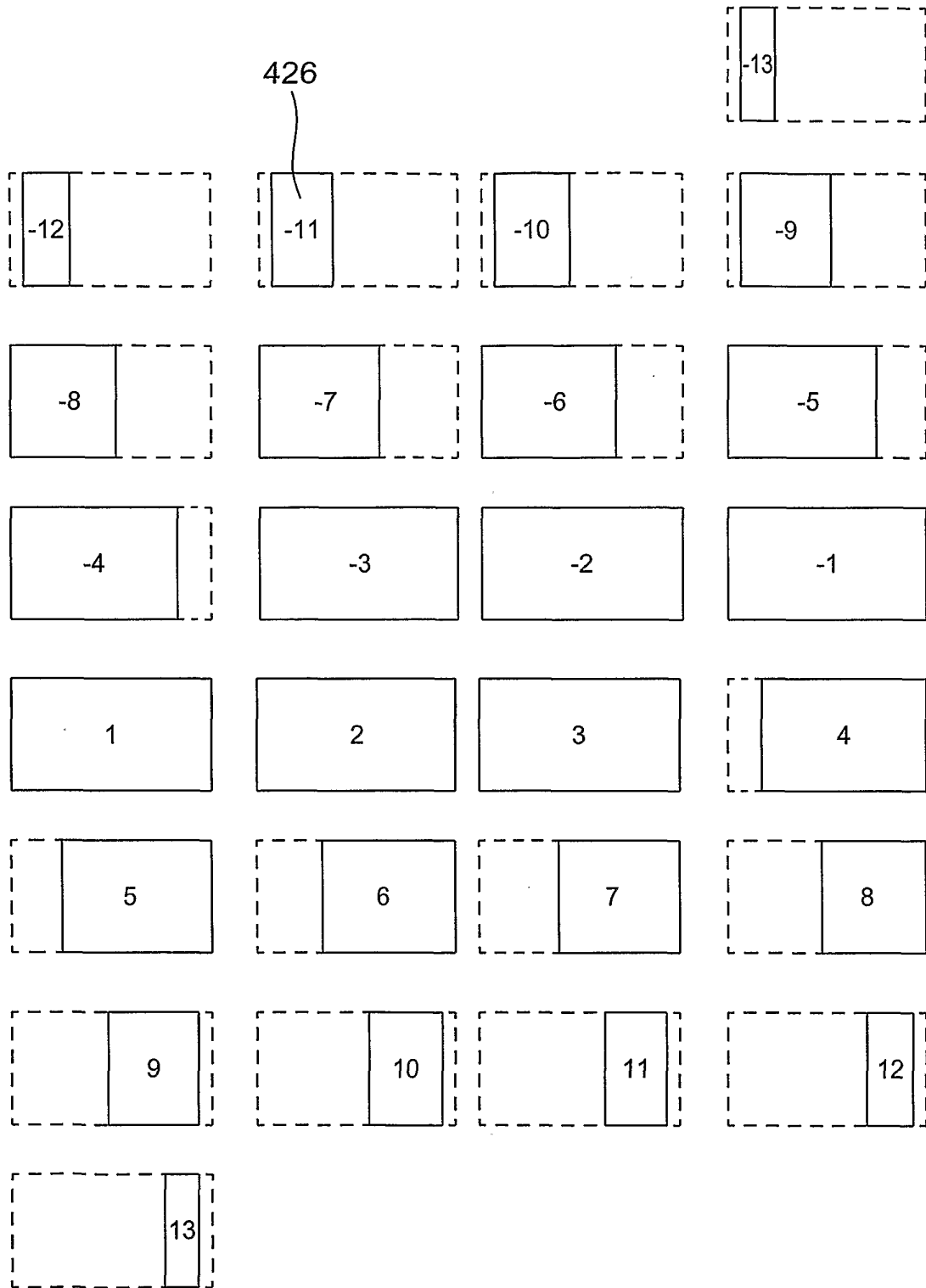


FIG. 10

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PARALLAX NUMBER	3D PIXEL NUMBER	
	START (LEFT END)	END (RIGHT END)
-13	2	30
-12	2	76
-11	2	123
-10	2	170
-9	2	217
-8	1	264
-7	1	311
-6	1	358
-5	1	405
-4	1	451
-3	1	480
-2	1	480
-1	1	480
1	1	480
2	1	480
3	1	480
4	30	480
5	76	480
6	123	480
7	170	480
8	217	480
9	264	479
10	311	479
11	358	479
12	405	479
13	451	479

FIG. 11

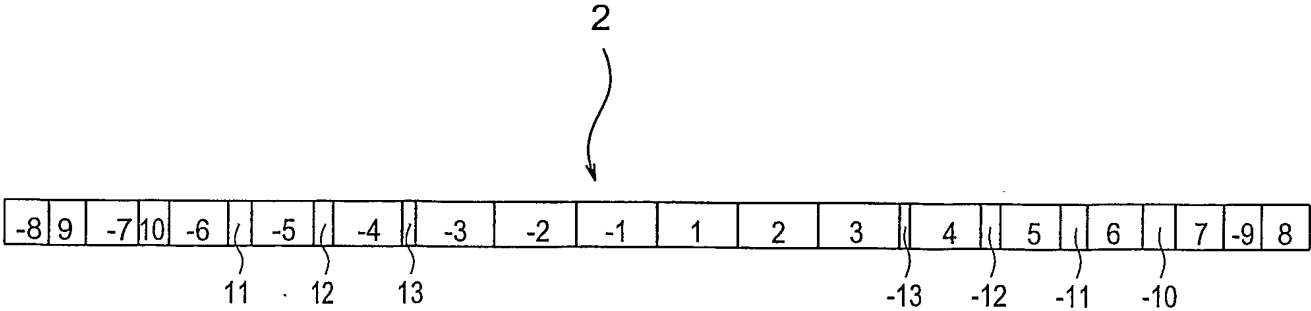


FIG. 12

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2

-8	9	-7	10	-6	11	-5	12
-4	13	-3	-2	-1			
1	2	3	4				
-12	5	-11	6	-10	7	-9	8

-13

FIG. 13

2

-8	9	-7	10	-6	11	-5	12
-4	-3	-2	-1				
1	2	3	4				
5	-11	6	-10	7	-9	8	

-13

13

-12

FIG. 14

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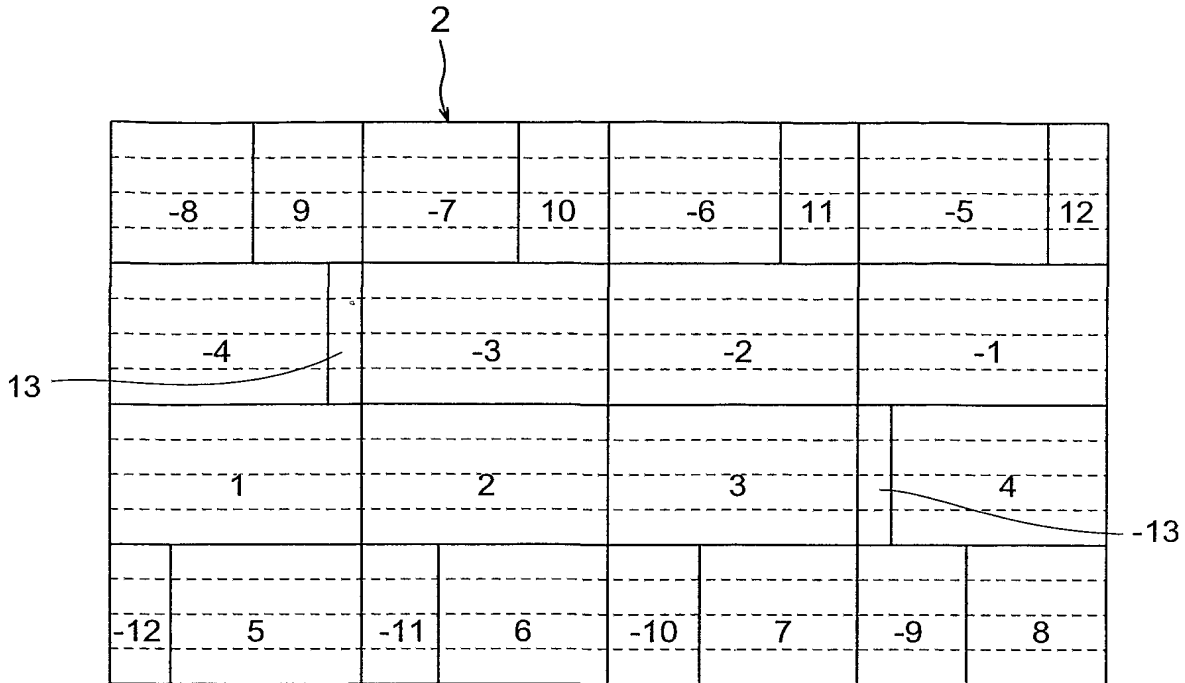


FIG. 15

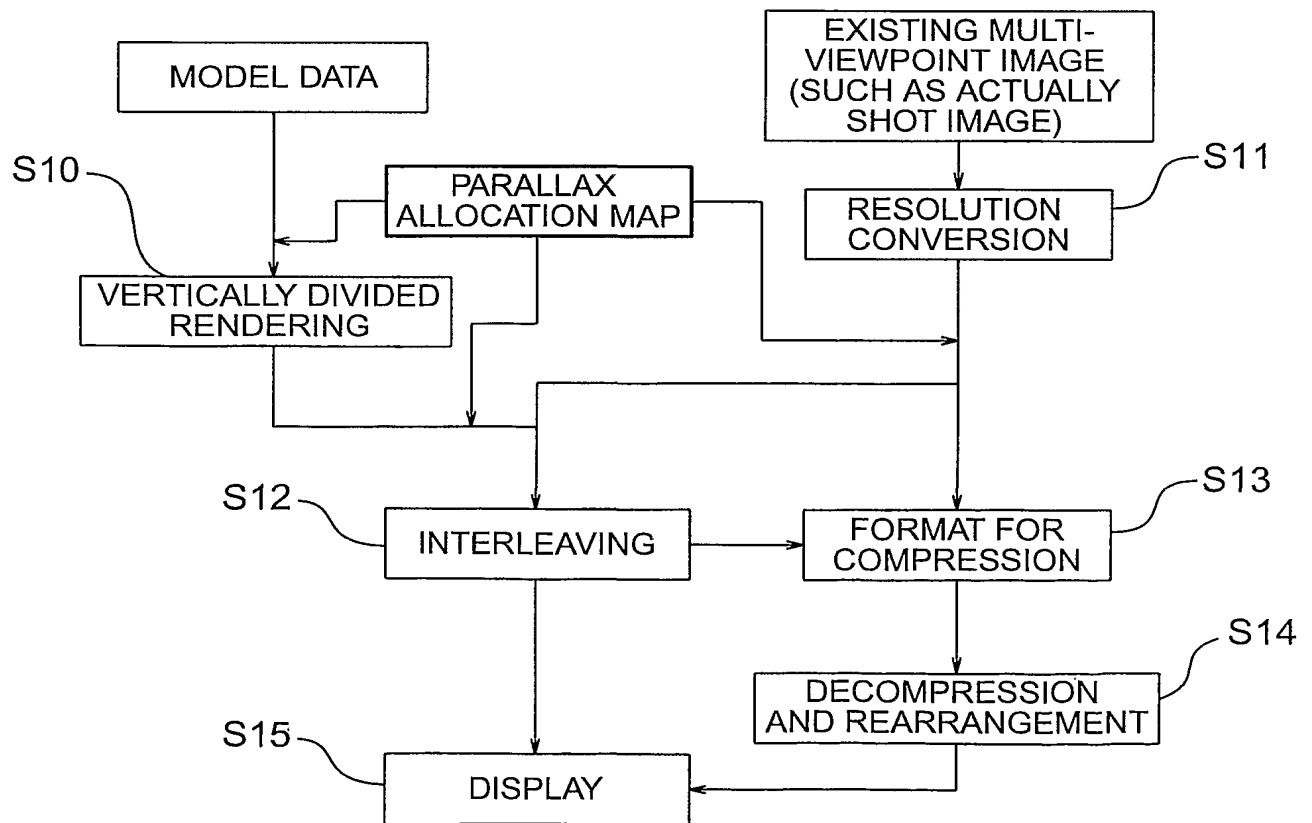


FIG. 16

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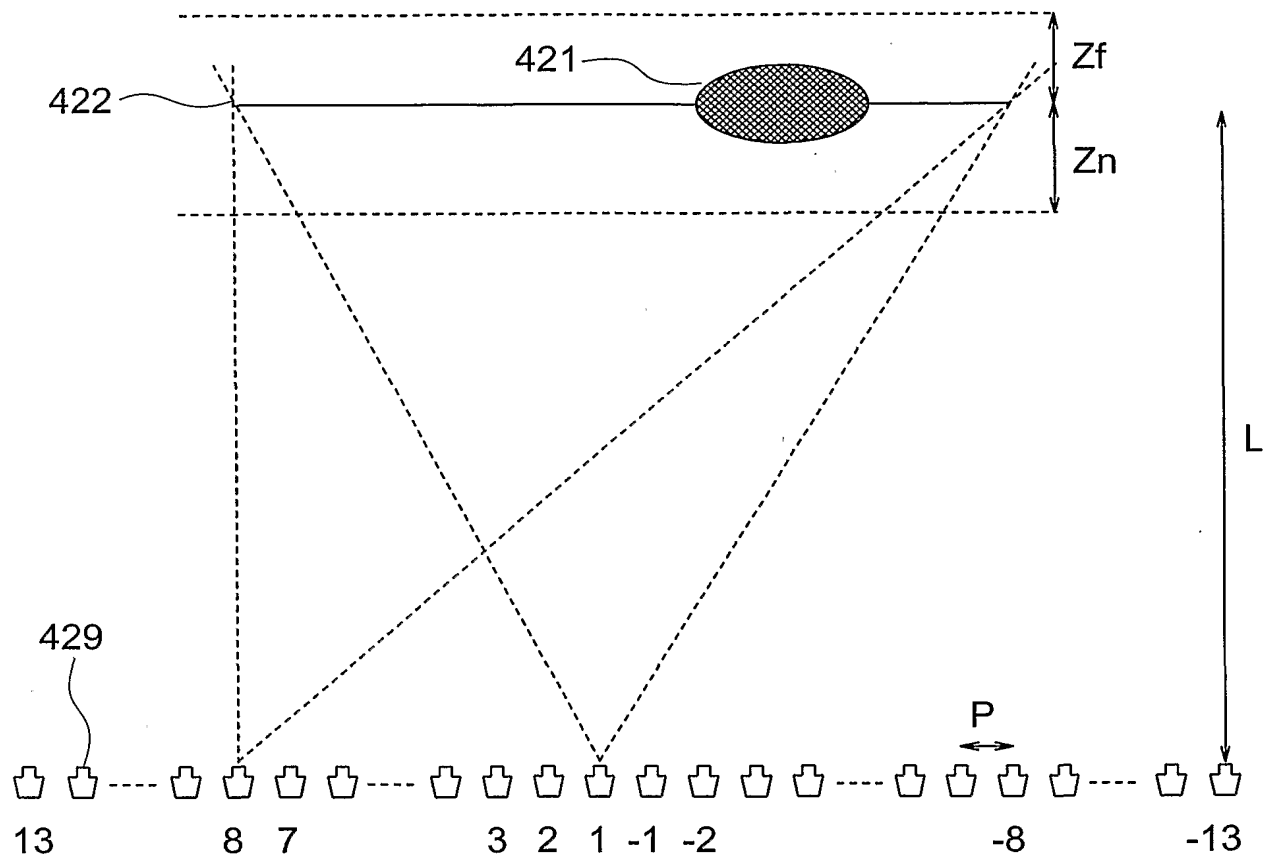


FIG. 17

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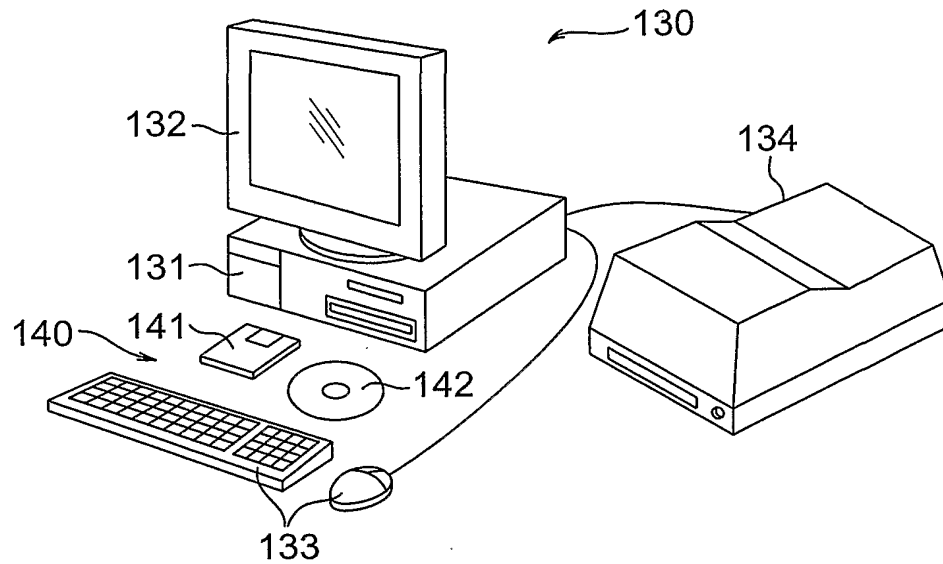


FIG. 18

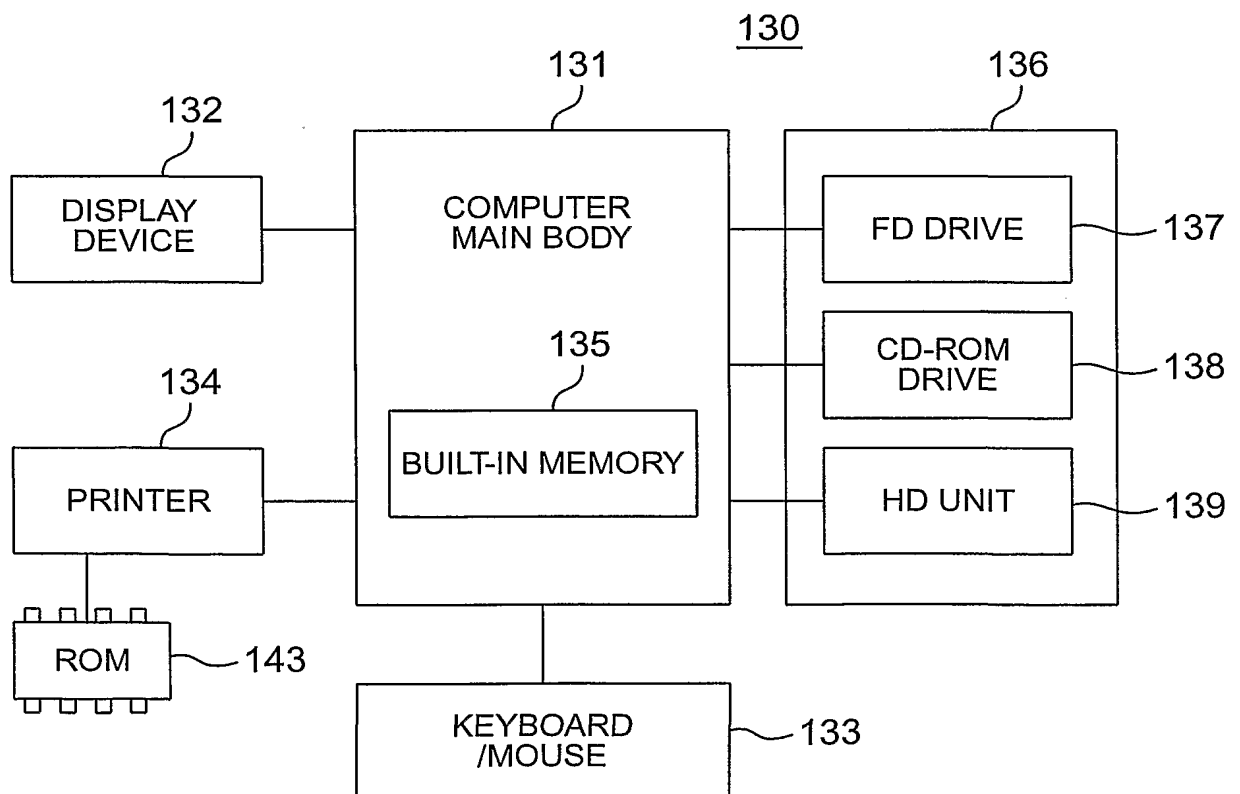


FIG. 19